

Normal distributions and an introduction to statistical inference

Outline for today

Review of the binomial distribution

The normal distribution

Beginning statistical inference (Bayesian inference)

Announcement: class final projects

Final project proposal was due yesterday

If you have not turned it in yet, turn it in ASAP

Review of probability models

Probability is a way of measuring the uncertainty of the outcome of an event

A **random variable (X)** is a random number

- Notation: $\Pr[a < X < b]$ is the probability X is between a and b
- $0 \leq \Pr(X = x) \leq 1$
- $\sum \Pr(X = x) = 1$

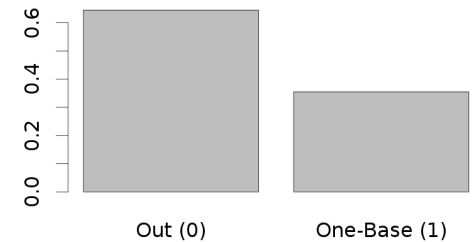
A **Probability mass functions** tell the probability of each outcome in the *sample space* of a *discrete distribution*

- Definition of a sample space?
- Definition of a discrete distribution?

Bernoulli Distribution

Models the probability of two outcomes:

- Success: $X = 1$, Failure: $X = 0$
- Examples?



Model has one parameter π , which is the probability of getting a success

- i.e., $\Pr(X = 1) = \pi$

Bernoulli probability is given by the mass function:

$$\Pr(X = k) = f(k; \pi) = \begin{cases} \pi & \text{if } k = 1 \\ 1 - \pi & \text{if } k = 0 \end{cases}$$

$$f(k; \pi) = \pi^k (1 - \pi)^{1-k} \quad \text{for } k \in \{0, 1\}$$

Binomial distribution

Probability of getting ***k*** successes out of ***n*** trials is:

 Parameters: π and n

$$Pr(X = k) = f(k; n, \pi)$$

where
$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

What values can X take on (i.e., what is the sample space)?

- k ranges from 0, 1, ..., n

n choose k

N choose k function tells us how many ways there are to order ***k*** items out of ***n*** total

$$\binom{n}{k} = \frac{n!}{k!(n - k)!}$$

Q: How many ways are there to choose 3 things out of a total of 8?

A: $(8 \cdot 7 \cdot 6) / (3 \cdot 2) = 56$

R: choose(n, k)

Binomial distribution example 1

Koji Uehara typically strikes out about 33% of the batters he faces

If he pitched to 5 batters in a game, use the binomial distribution to calculate the probability he would strike out 2 of them?

$$Pr(X = k) = f(k; n, \pi) = \binom{n}{k} \pi^k (1 - \pi)^{n-k}$$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$



Binomial distribution

Koji Uehara typically strikes out about 33% of the batters he faces

If he pitched to 5 batters in a game, use the binomial distribution to calculate the probability he would strike out 2 of them?

What are the parameters?

$$n = 5, \quad \pi = .333 \quad k = 2$$

$$Pr(X = k) = f(k; n, \pi) = \binom{n}{k} \pi^k (1 - \pi)^{n-k}$$

$$Pr(X = 2) = f(k; 5, .333) = \binom{5}{2} .333^2 (1 - .333)^3$$

$$= .329$$

R: `dbinom(x = 2, size = 5, prob = 1/3)`

Binomial distribution

Suppose a Uehara pitched to 20 batters.

How could we calculate the probability that he would get more than 10 strike outs?

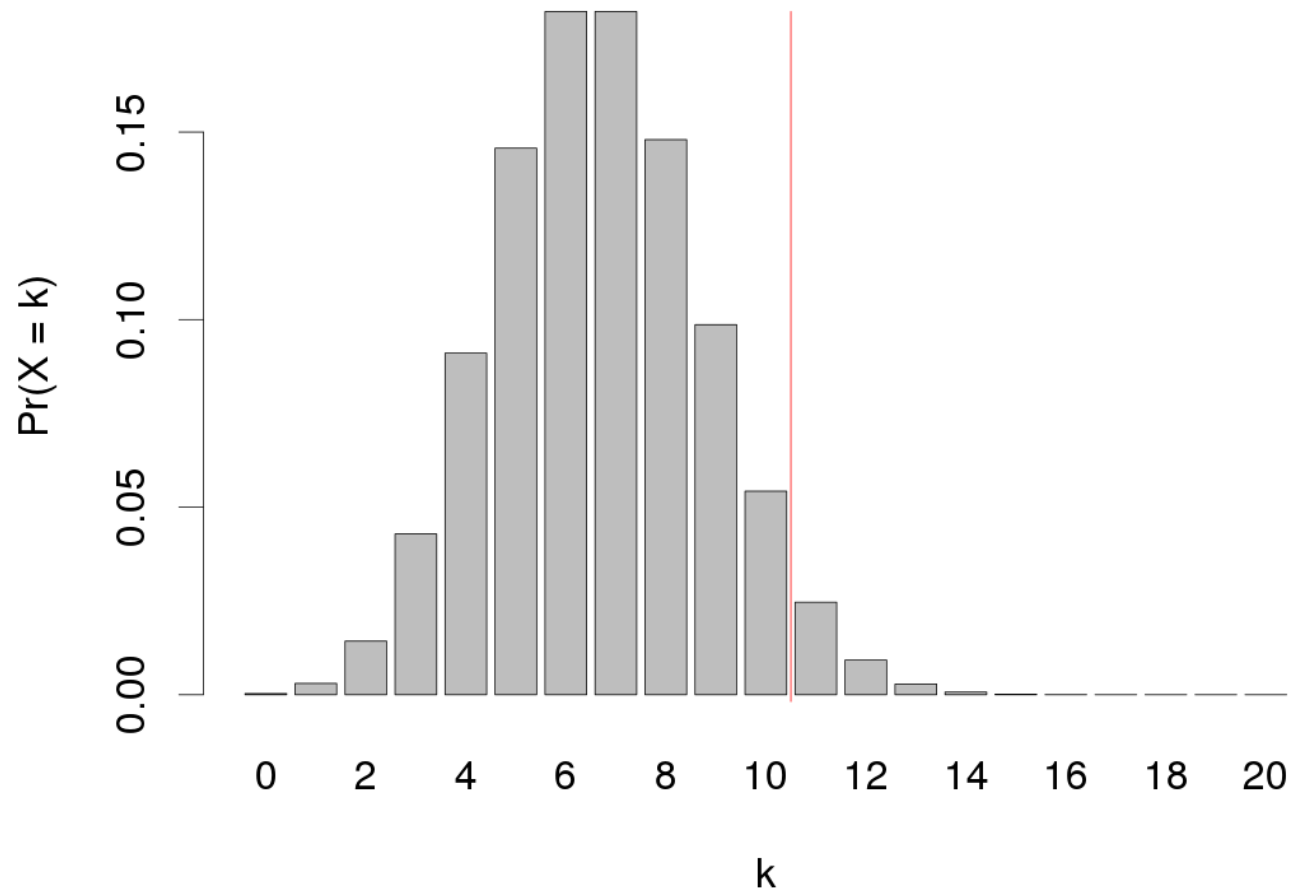
$$Pr(X > 10) = \sum_{k=11}^{20} f(k; n = 20, \pi = .333)$$

$$= \sum_{k=11}^{20} \binom{20}{k} .333^k (1 - .333)^{20-k}$$

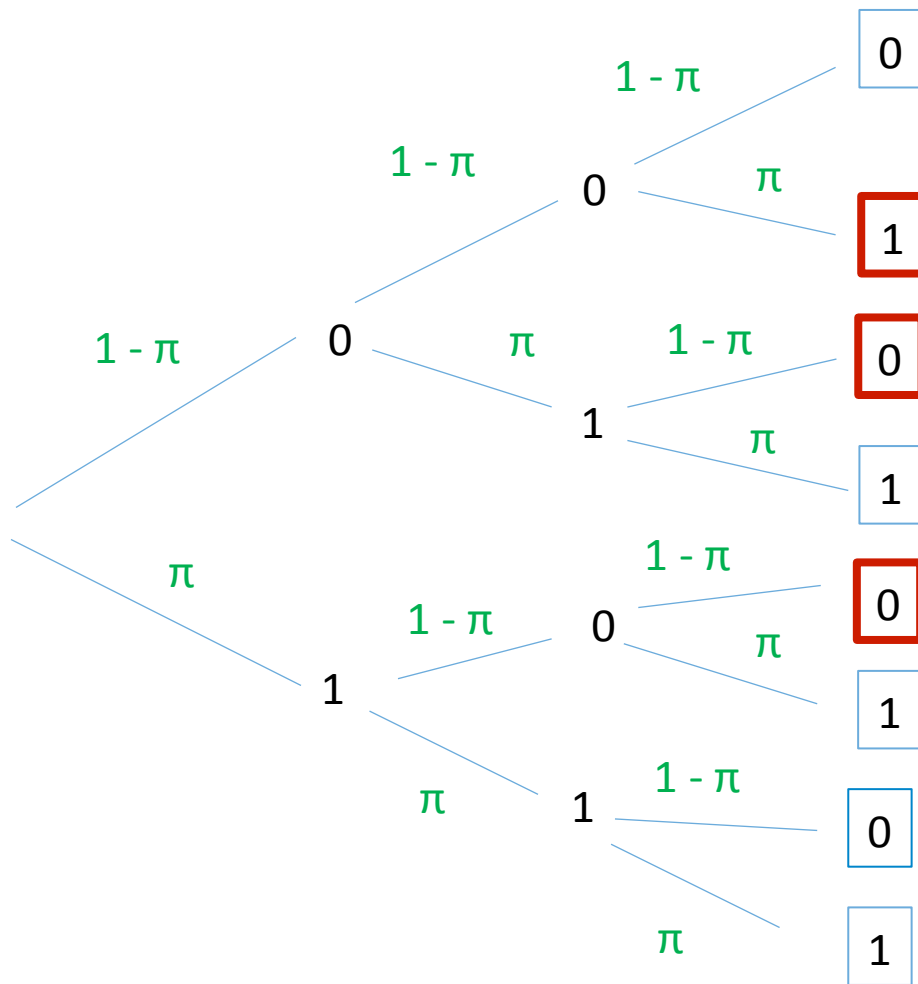
$$= .0376$$

R: `sum(dbinom(11:20, size = 20, prob = 1/3))`

Binomial distribution



Verify binomial distribution agrees with tree diagrams



Checking for:

$$\Pr(X = 1; n = 3, \pi)$$

What are the possible sequences for $X = 1$?

- 0, 0, 1
- 0, 1, 0,
- 1, 0, 0

$$\Pr(X = k) = \binom{n}{k} \pi^k (1 - \pi)^{n-k}$$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Is this a good model for on-base events?

Example 2: If a player comes to bat 4 times in a game, what is the probability of getting on-base k times

Ortiz 2014

Number of times on base

Plate appearances

	0	1	2	3	4	5
1	4	2	0	0	0	0
3	3	4	0	0	0	0
4	14	29	32	2	2	0
5	3	15	13	10	3	0
6	0	0	2	0	1	1
7	0	0	0	1	0	0
8	0	0	1	0	0	0

Is this a good model for on-base events?

If a player comes to bat 4 times in a game, what is the probability of getting on-base k times

Ortiz 2014

OBP = .355

G with 4 PA = 79

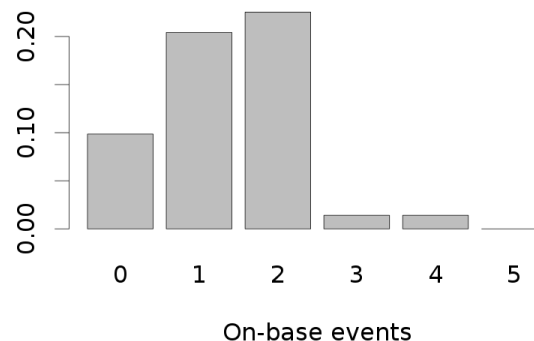
Number of times on base

	0	1	2	3	4
	4	14	29	2	2

What are n and π in the binomial probability mass function?

$$f(k; n, \pi) = \binom{n}{k} \pi^k (1 - \pi)^{n-k}$$

Observed Proportions



Is this a good model for on-base events?

If a player comes to bat 4 times in a game, what is the probability of getting on-base k times

Ortiz 2014

OBP = .355

G with 4 PA = 79

Number of times on base

	0	1	2	3	4
4	14	29	32	2	2

What are n and p in the binomial probability mass function?

$n = 4$, $\pi = .355$

Compute the binomial distribution!

$$f(k; n, \pi) = \binom{n}{k} \pi^k (1 - \pi)^{n-k}$$

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Is this a good model for on-base events?

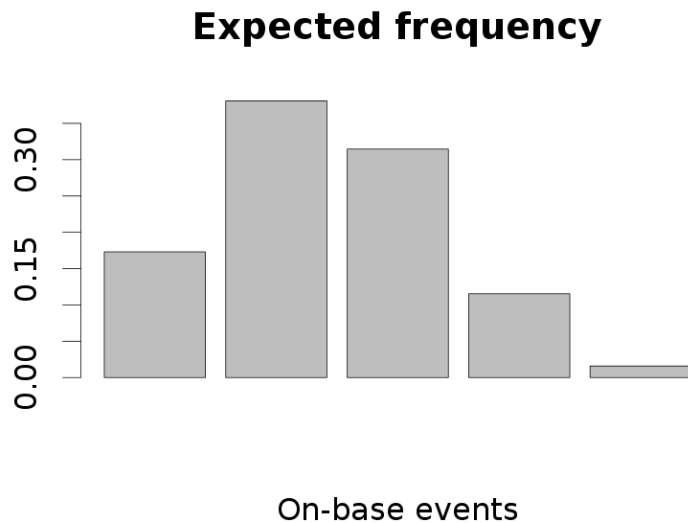
X	Binomial pmf			
0	$f(0; 4, .355)$			
1	$f(1; 4, .355)$			
2	$f(2; 4, .355)$			
3	$f(3; 4, .355)$			
4	$f(4; 4, .355)$			

Is this a good model for on-base events?

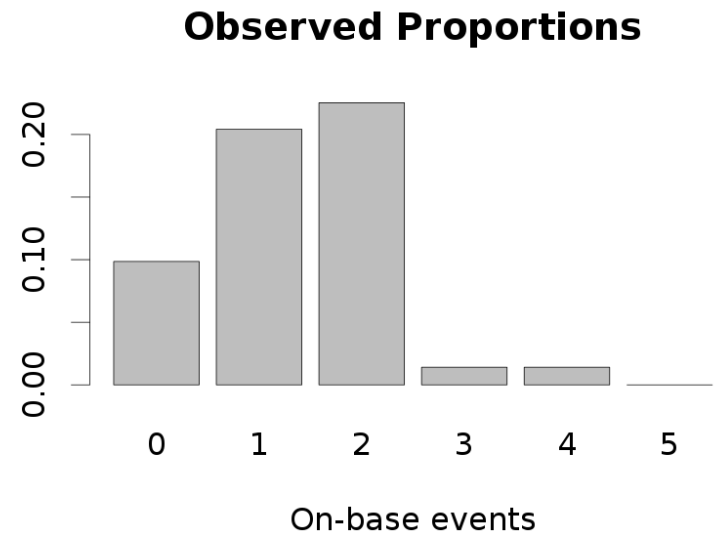
X	Binomial pmf	Binomial pmf value		
0	$f(0; 4, .355)$	0.173		
1	$f(1; 4, .355)$	0.381		
2	$f(2; 4, .355)$	0.315		
3	$f(3; 4, .355)$	0.115		
4	$f(4; 4, .355)$	0.016		

Is this a good model for on-base events?

Binomial mass function



Observed data



Is this a good model for on-base events?

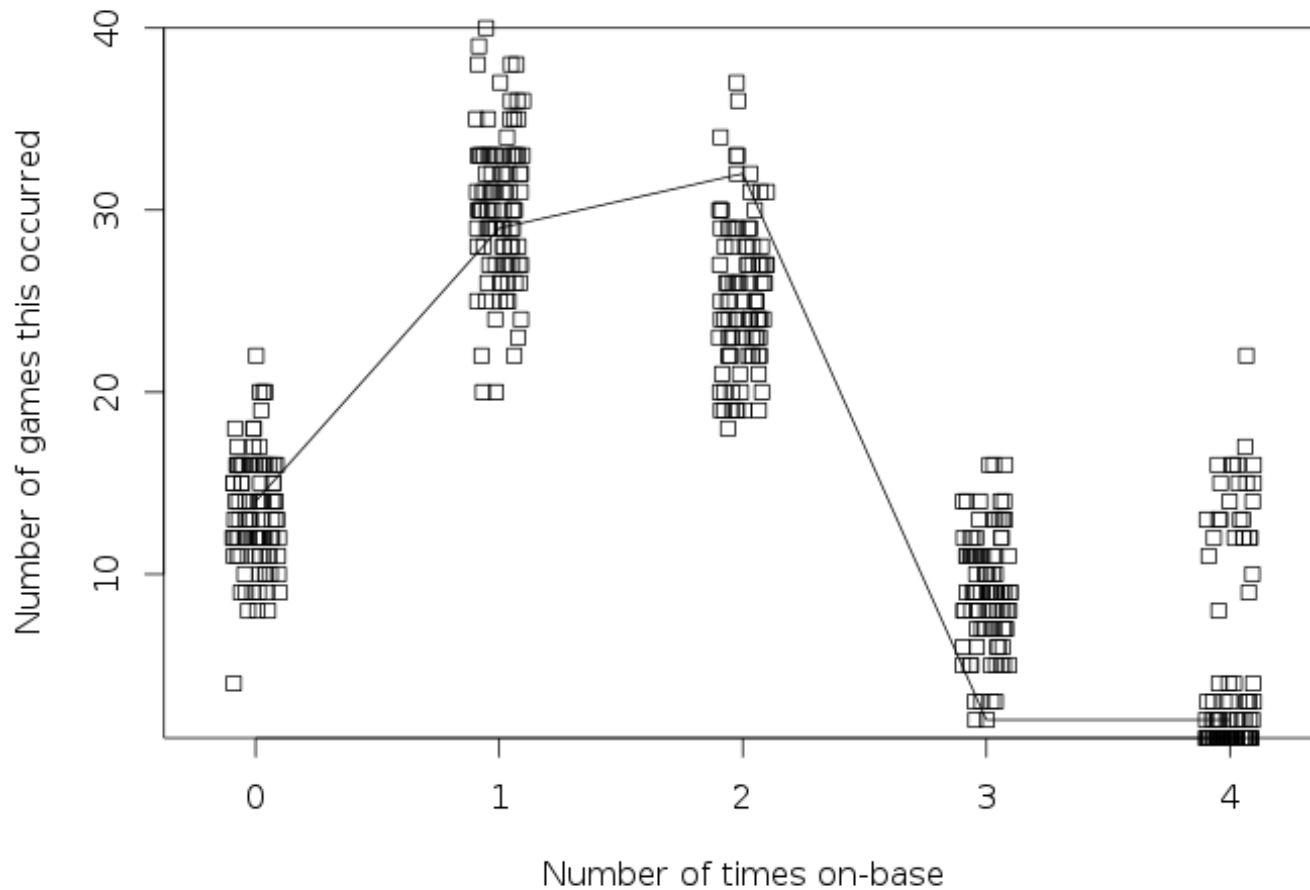
X	Binomial pmf	Binomial pmf value	Expected number	
0	$f(0; 4, .355)$	0.173	13.667	
1	$f(1; 4, .355)$	0.381	30.099	
2	$f(2; 4, .355)$	0.315	24.885	
3	$f(3; 4, .355)$	0.115	9.085	
4	$f(4; 4, .355)$	0.016	1.264	

$$\text{Expected number} = N * f(k; 5, .355) = 79 * f(k; 5, .355)$$

Is this a good model for on-base events?

X	Binomial pmf	Binomial pmf value	Expected number	Observed number
0	$f(0; 4, .355)$	0.173	13.667	14
1	$f(1; 4, .355)$	0.381	30.099	29
2	$f(2; 4, .355)$	0.315	24.885	32
3	$f(3; 4, .355)$	0.115	9.085	2
4	$f(4; 4, .355)$	0.016	1.264	2

Generating data from a binomial distribution



Discrete probability distributions

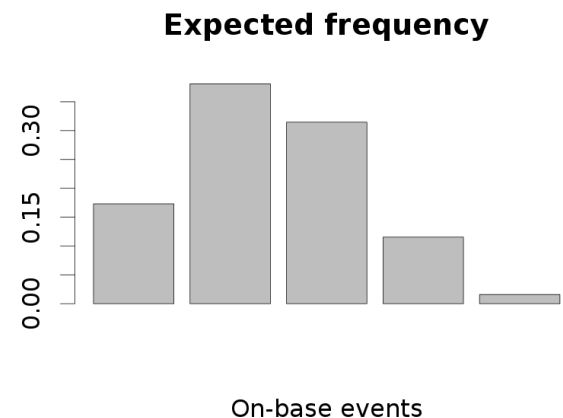
The binomial distribution is a discrete probability distribution

- i.e., the outcomes are discrete numbers (non-negative integers)

Discrete distributions have **probability mass functions** that give the probability of any one event in the sample space

- This can be used to find $\Pr(a < X < b)$

$$\Pr(a \leq X \leq b) = \sum_{k=a}^b f(k; \dots)$$

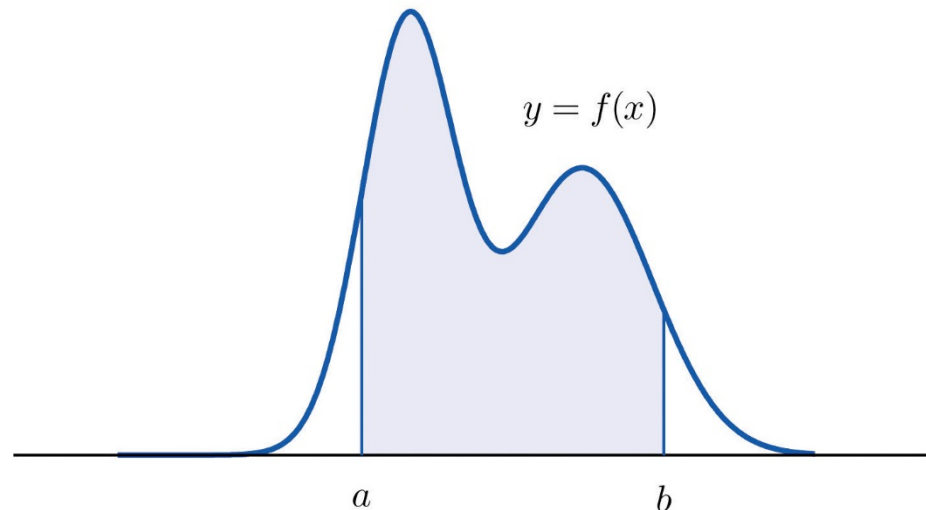


Continuous probability distributions

Continuous distributions have **probability density functions** that can be used to calculate the probability that an even is in some interval $[a, b]$

$$Pr(a \leq X \leq b) = \int_a^b f(x; \dots) dx$$

$P(a < X < b) = \text{area of shaded region}$



Normal Density Curve

A **normal distribution** follows a bell-shaped curve

- Useful for describing the mean of many random outcomes

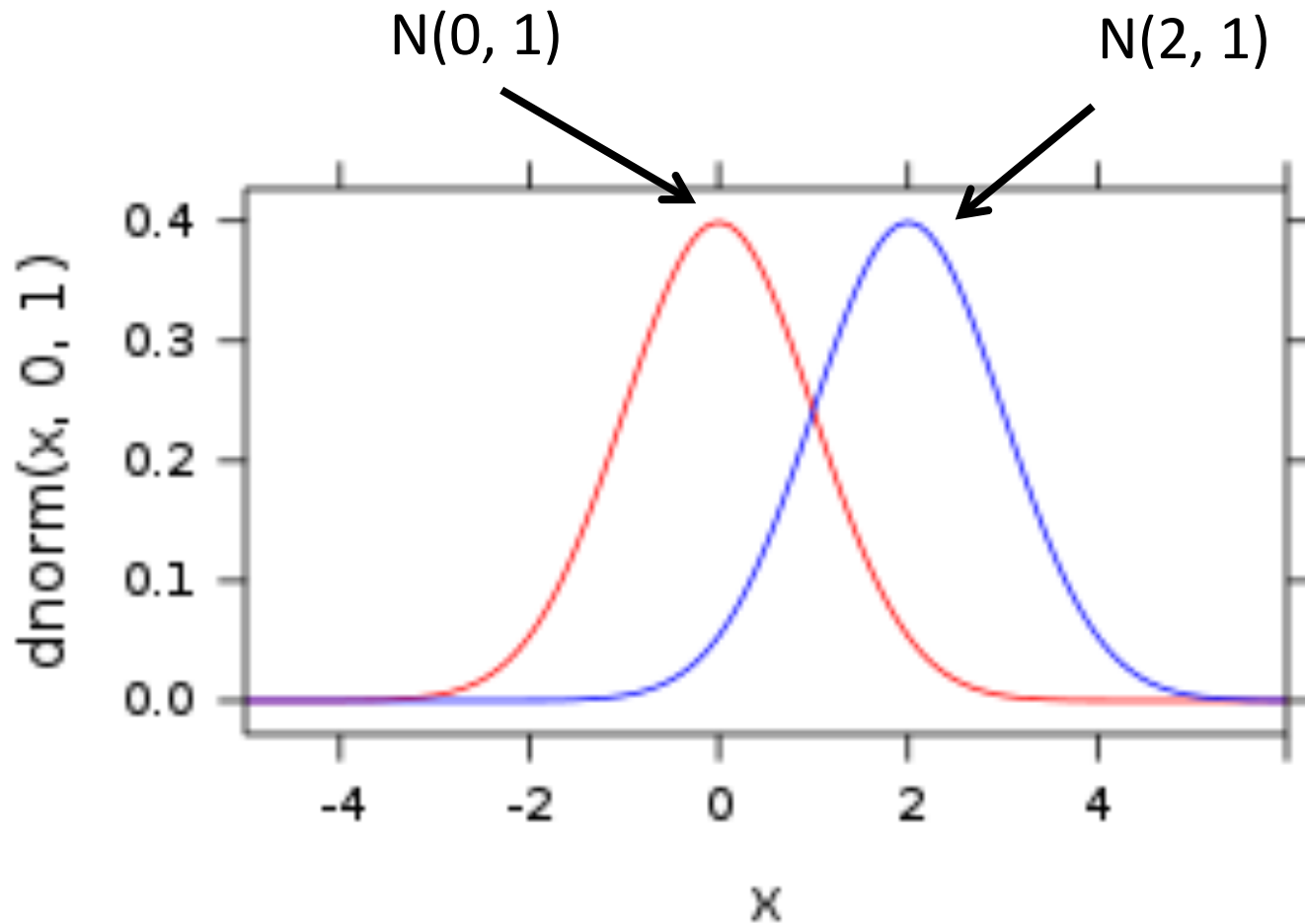
There are two parameters that characterize normal curves, which are:

- The mean: μ
- The standard deviation: σ

Notation: $X \sim N(\mu, \sigma)$

$$f(x; \mu, \sigma) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

Normal curves with different means



Normal curves with different variances

